

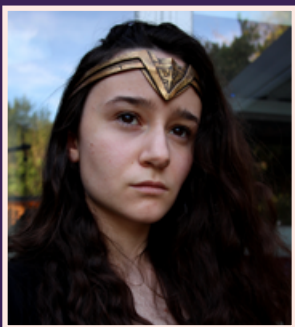


# ARBORALKEY

Costumes & Props

PORTFOLIO





Clémentine 'Clem' Gelly  
COSTUME AND PROP ARTIST

BASED IN  
Marseille, France

WEBSITE  
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+33 6 72 22 69 08

LANGUAGES  
French (native)  
English (fluent)

## ABOUT ME

Greetings! I am Clémentine 'Clem' Gelly, also known as "arborealkey", a 25-year-old artist from the south of France.

After making costumes as a hobby for four years, I went full time in early 2019. I constantly seek improvement and always look forward to trying new techniques.

Despite starting as a cosplayer, reproducing existing content, I have grown to enjoy designing costumes as much as copying them.

## CLIENTS



and more!

## SERVICES

### DESIGN

I can either work with a design reference, or create one tailored to your needs.

### FABRICATION

I can build costumes and accessories in a variety of styles, using a panel of both modern and traditional techniques. I can work remotely and create outfits for other people, or model my own work.

### SPECIAL PROPS

Do you need something out of the ordinary, such as articulated wings, moving tails, weapons with light and smoke? I can build that for you!

### AWARDS

Custom trophies will give a unique touch to your competition.

### PHOTOSHOOT

I provide photos and videos of your character or props with proper scenery and editing.

### PROMOTION

I can promote your media online, through social media posts, or portray your character during events.

### MAKING-OF

I film the fabrication process and edit behind-the-scenes videos.

## SOCIAL MEDIA

@arborealkey on all platforms

### TOP PERFORMING PLATFORMS

CLICK A LOGO TO SEE MORE



70k+  
followers



58k+  
followers



90k+  
subscribers

### TOP PERFORMING VIDEO

6.7M+  
views

87k+  
reactions

4k+  
shares

on Facebook alone!



2020

# DRAZHAR

WARHAMMER 40.000

*Original design meant to fit within the 40K universe, inspired by Jes Goodwin's work. It got me a double victory during Twitch's cosplay competition.*

## AWARDS

Twitchcon 2020

*Armour Category Winner & Best in Show*

## STYLE

Fantasy  
Organic

## TECHNIQUES

Design  
Foamwork  
Leatherwork  
Sculpting  
Sewing  
Airbrushing  
Wax painting  
Wig styling



See the costume in motion [HERE](#)



2019

# VALKYR GRAXX

## WARFRAME

*Personal project created to show my love for the game Warframe.*

### AWARDS

UOCC 2020

*3rd place masterclass*

### STYLE

Sci-fi

Organic

### TECHNIQUES

Foamwork

Thermoplastics

3D printing

LEDs

Texturing

Acrylic painting

Sewing



See the costume in motion [HERE](#)



2023

# THE HUSKY

## MASK SINGER

*I designed the Husky for the fifth season of Mask Singer. The head was built by Inerri Creatures and I had to come up with a body to match it.*

### STYLE

Steampunk

### TECHNIQUES

Design

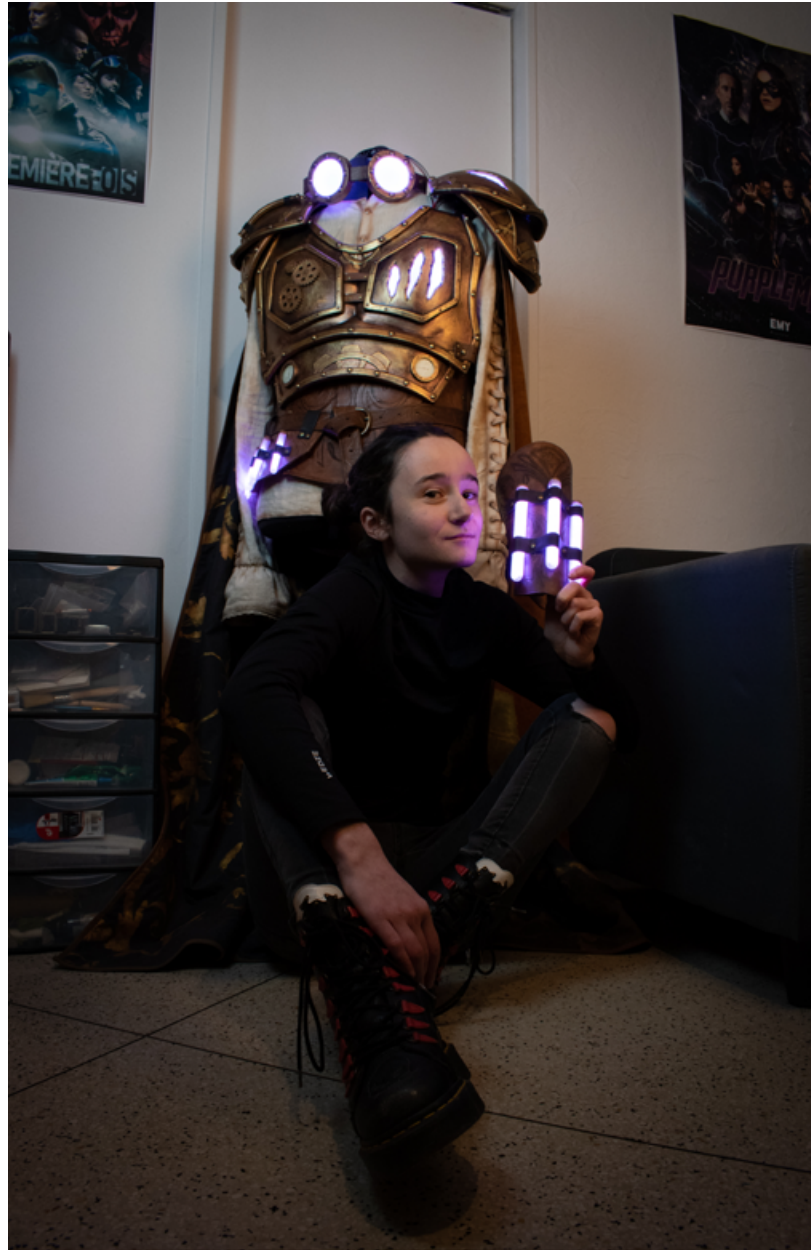
Leatherwork

Needlework

Electronics

Airbrushing

Wax painting





2021

# PKD BLASTER

## BLADE RUNNER

*Project for the PropTarts Secret Santa event. Based on Bill Doran's files. This prop features several articulated parts, such as the triggers and barrel, and can be displayed on a custom stand.*

### STYLE

Sci-fi  
Cyberpunk

### TECHNIQUES

3D printing  
LEDs  
Airbrushing  
Acrylic painting  
Woodworking



See the features [HERE](#)



2023

# EUROPA

9 YEARS OF SHADOWS

*Costume created for the release of  
Halberd Studios' 9 Years of Shadows.*

## STYLE

Fantasy

## TECHNIQUES

Foamwork  
Wax painting  
Needlework





2023

# VRL TROPHY

## VALORANT

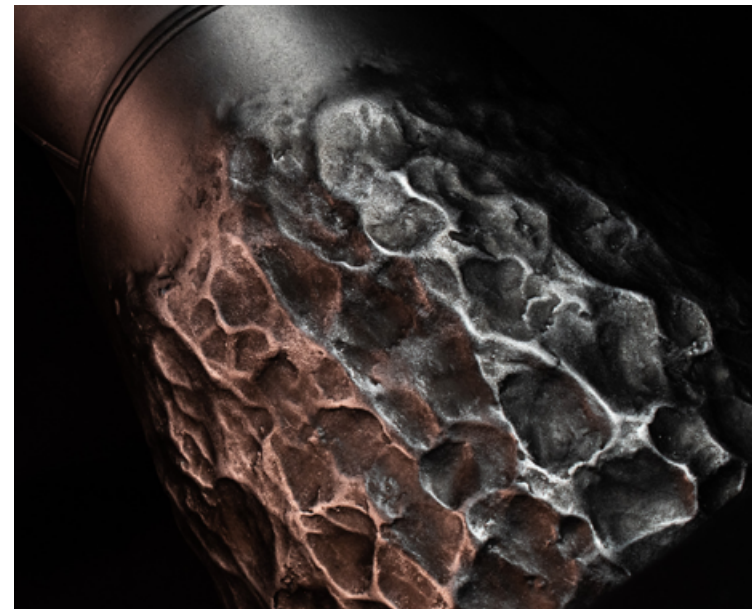
*Trophies designed and built for the  
2023 season of the Valorant Regional  
League.*

### STYLE

Urban  
Street Art

### TECHNIQUES

Design  
3D modelling  
3D printing  
Moulding  
Resin Casting  
Airbrushing  
Stencils





2023

# THE WAILING DOOM

WARHAMMER 40.000

*I've never had the occasion to make a sword thanks to 3D printing these days, instead of the usual foam or wood.*

STYLE  
Sci-fi

TECHNIQUES  
3D modeling  
3D printing  
Airbrushing  
Sewing



See the sword in action [HERE](#)



2022

# RENEGADE

## DYING LIGHT 2

*Personal project created for the release of Dying Light 2. This is an original design meant to fit in the game's universe.*

### STYLE

Post-apocalyptic

### TECHNIQUES

Design  
Upcycling  
Weathering  
Sewing  
Airbrushing  
Acrylic painting  
Oil painting  
Foamwork  
Thermoplastics



See the costume in motion [HERE](#)



2018

# THE VISARCH

WARHAMMER 40.000

*Personal project aiming to bring the Visarch to life. The costume was exhibited at the Warhammer store in Aix-en-Provence for the release of the 9th edition.*

## AWARDS

UniCon Latvia 2020  
*Kamui's choice*

## STYLE

Fantasy  
Organic

## TECHNIQUES

Foamwork  
Sewing  
Texturing  
LEDs  
Woodworking  
Acrylic painting  
Glass painting



See the costume in motion [HERE](#)



2019

# WONDER WOMAN

DC COMICS

*Collaborative project for a photoshoot.  
A free PDF tutorial was released, and  
some of my techniques are still used  
by Wonder Woman cosplayers around  
the world.*

## STYLE

Superhero  
Fantasy

## TECHNIQUES

Foamwork  
Leatherwork  
Texturing  
3D printing  
Wax painting





2018

# DOKKAEBI

RAINBOW 6 SIEGE

*Paid project for a promotional video funded by Ubisoft and broadcast on French creator Squeezie's YouTube channel.*

STYLE  
Tactical

TECHNIQUES  
Sewing  
Acrylic painting  
Foamwork

## ABOUT THE FILM

7.9M+ views    536k+ likes    30.3k+ comments  
on YouTube



*Photo by Laura Gilli*



*Photo by Laura Gilli*



*Photo by Laura Gilli*



*Photo by Laura Gilli*

Watch the film [HERE](#)



2022

# VRL CROWN

VALORANT

*Crown designed and built for the 2022  
Valorant Coupe de France.*

## STYLE

Urban  
Street Art

## TECHNIQUES

Design  
3D modelling  
3D printing  
Airbrushing  
Spray painting





2017

# DEATHBRAND

TES V: SKYRIM

*Personal project, and a recreation of my most-used set in the game. The shield was exhibited in Paris, then in London, for the Pébéo Mixed Media event.*

## AWARDS

Avignon Geek Expo 2018  
*Best in Show*

-

Gamers Assembly 2018  
*2nd place*

-

Pébéo Mixed Média Semifinals  
*3rd place (for the shield)*

## STYLE

Fantasy

## TECHNIQUES

Foamwork

Texturing

Acrylic painting

Sewing



*Photo by ArtsDream*





2021

# POKERACE

GRAND FESTIVAL GAMING 2021

*A custom award designed and built for French creator NewTiteuf's Pokerace tournament during the Grand Festival Gaming. Commissioned by Freaks 4U Gaming.*

## STYLE

Fantasy  
Trophy

## TECHNIQUES

Design  
3D modelling  
3D printing  
Airbrushing





2016

# GLASS ARMOUR

TES V: SKYRIM

*Personal project that allowed me to explore the wonderful world of foam detailing.*

## AWARDS

Hero Festival 2016  
*Best Armour*

-

Avignon Geek Expo 2017  
*Best Armour*

## STYLE

Fantasy

## TECHNIQUES

Foamwork

Texturing

Acrylic painting

Woodworking



*Photo by Sébastien Gourgouras*



*Photo by Tenhaku*



*Photo by Scorpio*



2021

# MASTERY SLATES

TENNOCON 2021

*Paid project for Tennocon 2021. These awards were designed and built for Warframe's official cosplay contest. Commissioned by Digital Extremes.*

STYLE  
Sci-fi  
Trophy

TECHNIQUES  
Design  
3D modelling  
3D printing  
Moulding  
Resin Casting  
Acrylic painting  
Airbrushing





2021

# PURPLEMIND

*Paid project for French creator Emy LTR's new film Purplemind. I was in charge of designing and making four costumes for the main characters, as well as other pieces for secondary roles.*

## STYLE

Superhero

## TECHNIQUES

Design

Sewing

Acrylic painting

Foamwork

Airbrushing

Musclesuit

## ABOUT THE FILM

520k+  
views

55k+  
likes

2.5k+  
comments

on YouTube



Watch the film [HERE](#)



2021

# WILL'S STAFF

## CRISTALES

*Paid project for the release of Modus Games' CrisTales. Commissioned by Dead Good Media.*

**STYLE**  
Steampunk

**TECHNIQUES**  
Foamwork  
LEDs  
Acrylic painting  
Thermoplastics



See the features [HERE](#)



2020

# MORRIGAN

## DARKSTALKERS

*Collaborative project for a photoshoot.  
The articulated wings follow your body  
movements and have been replicated  
by several cosplayers around the  
world thanks to my video tutorials.*

STYLE  
Fantasy

TECHNIQUES  
Articulation  
Airbrushing  
Sewing  
Foamwork



See the costume in motion [HERE](#)



2021

# ALL STAR BRAWL

GRAND FESTIVAL GAMING 2021

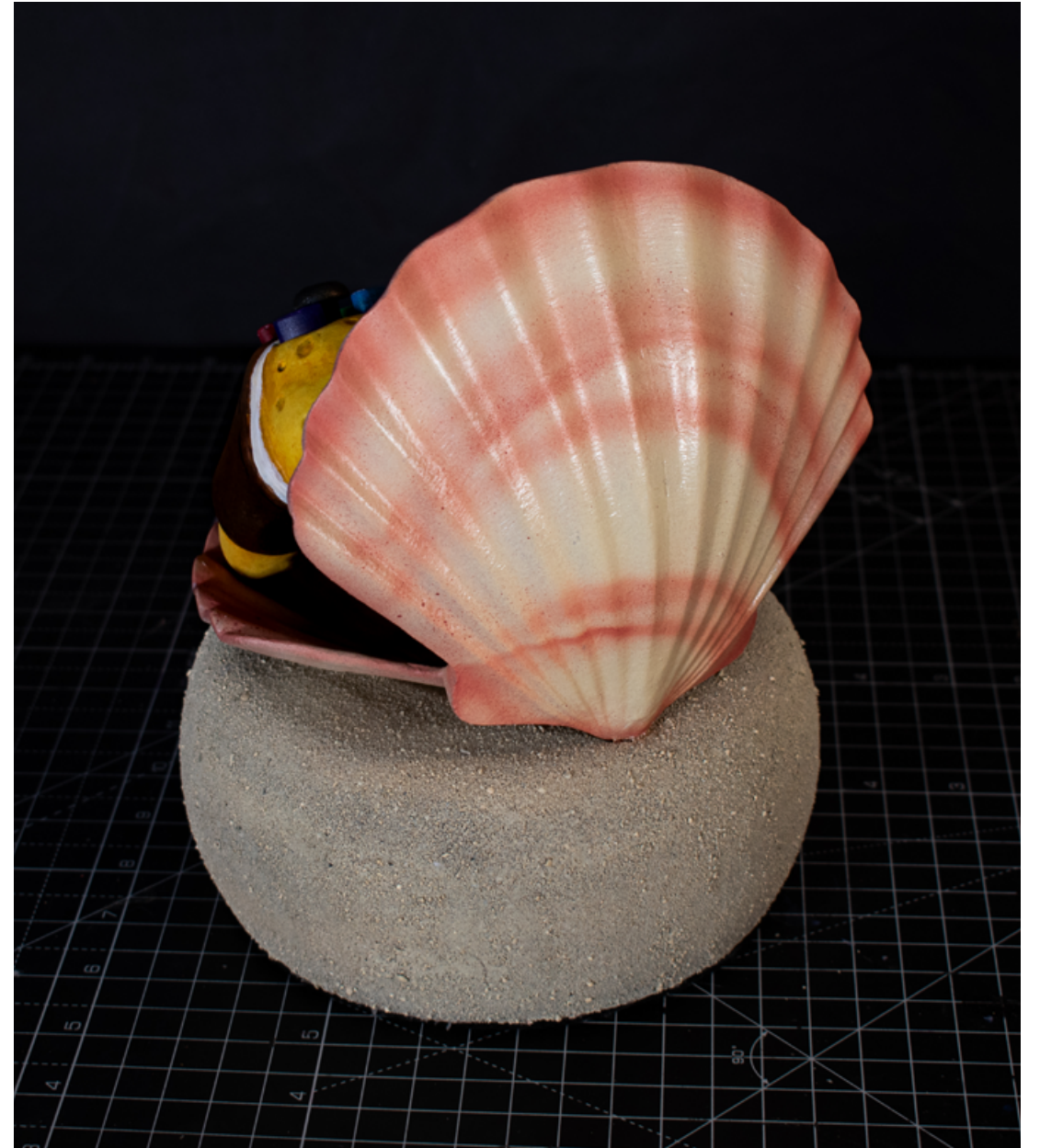
*A custom award designed and built for the All Star Brawl tournament during the Grand Festival Gaming, animated by French streamer [TPK](#). Commissioned by Freaks 4U Gaming.*

## STYLE

Surrealist  
Trophy

## TECHNIQUES

Design  
3D modelling  
3D printing  
Sculpting  
Airbrushing  
Acrylic painting





2019

# LARI'S ARM

MANZOO

*Paid project for the short movie  
Manzoo. Original design. The project  
has yet to be filmed because of the  
pandemic.*

## STYLE

Post-apocalyptic

## TECHNIQUES

Design

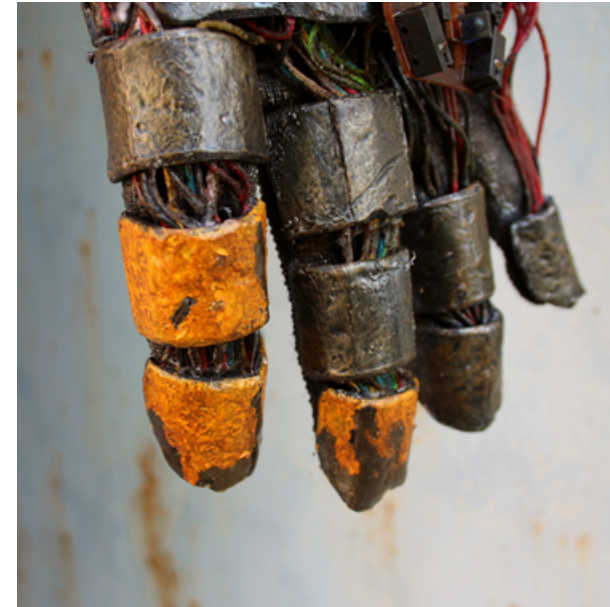
PVC

Upcycling

Weathering

Acrylic painting

Custom stencils





2021

# CRAB GAME

GRAND FESTIVAL GAMING 2021

*A custom award designed and built for the Crab Game tournament during the Grand Festival Gaming, animated by [Wankil Studio](#). Commissioned by [Freaks 4U Gaming](#).*

## STYLE

Surrealist  
Trophy

## TECHNIQUES

Design  
3D modelling  
3D printing  
Thermoplastics  
Sculpting  
Texturing  
Airbrushing  
Acrylic painting  
Bananas





2018

# ARKE

*Personal project and upcycling challenge. The goal was to reuse material scraps and bits from older costumes. Includes a customised second hand Nerf blaster.*

## AWARDS

The Cosplay Journal Competition  
*2nd place custom design*

## STYLE

Post-apocalyptic

## TECHNIQUES

Design  
Upcycling  
Weathering  
Foamwork  
Sewing  
Acrylic painting  
Custom stencils





2022

# ALFI

ANGELMAN

*A little robot created for the short film  
Angelman (2023 release).*

## STYLE

Post-apocalyptic

## TECHNIQUES

Foamwork

Airbrushing

Spray painting





2021

# ROCKET LEAGUE

OCCITANIE ESPORT 2021

*A custom award designed and built for the Rocket League Challenge sponsored by AQC, during Occitanie Esport. Commissioned by Freaks 4U Gaming.*

**STYLE**  
Sci-fi  
Trophy

**TECHNIQUES**  
Design  
3D modelling  
3D printing  
Spray painting  
Custom stencils  
Acrylic painting





2019

# THE TRIGONO MANZOO

*Paid project for the short movie  
Manzoo. Original design. The project  
has yet to be filmed because of the  
pandemic.*

## STYLE

Cyberpunk  
Organic  
Tactical

## TECHNIQUES

Design  
Foamwork  
Weathering  
Acrylic painting  
Custom stencils  
Texturing  
LEDs





2020

# COSPLAY TROPHY

OCCITANIE ESPORT 2020

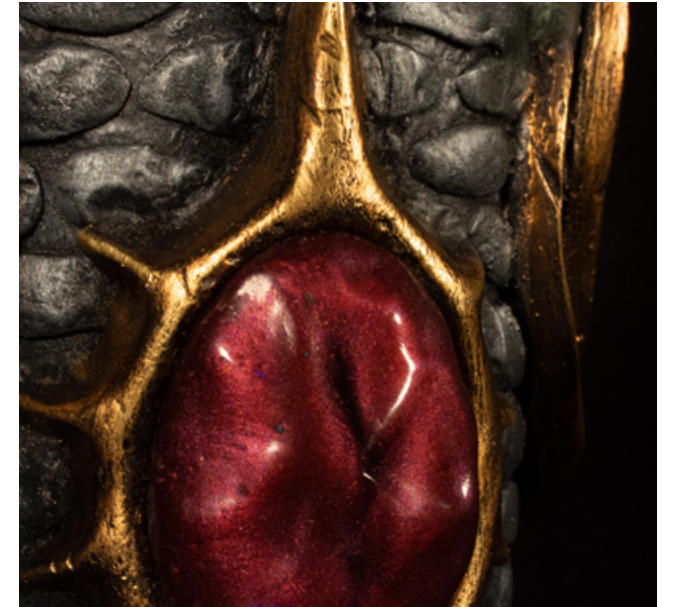
*A custom award designed and built for the cosplay contest during Occitanie Esport 2020. Commissioned by ESL.*

## STYLE

Fantasy  
Trophy

## TECHNIQUES

Design  
3D modelling  
3D printing  
Moulding  
Resin Casting  
Leatherworking  
Acrylic painting  
Airbrushing  
Sculpting  
Texturing  
Wax painting





2020

# CHICHI

## DRAGON BALL

*Collaborative project for a photoshoot.  
The blade can be detached just like in  
the manga.*

STYLE  
Fantasy

TECHNIQUES  
Foamwork  
Moulding  
Casting  
Airbrushing  
Acrylic painting





2021

# KAYANE CUP

OCCITANIE ESPORT 2021

*A custom award designed and built for the Guilty Gear tournament animated by professional player Kayane, during Occitanie Esport. Commissioned by Freaks 4U Gaming.*

STYLE  
Fantasy  
Trophy

TECHNIQUES  
Design  
3D modelling  
3D printing  
Acrylic painting





2019

# MAGIK'S ARM

XMEN

*Collaborative project for a photoshoot.  
Features fully articulated fingers.*

## STYLE

Superhero  
Organic

## TECHNIQUES

Foamwork  
Thermoplastics  
Texturing  
Acrylic painting  
Resin coating





2019

# ROADHOG'S ARM

OVERWATCH

*Collaborative design for a photoshoot.*

## STYLE

Cartoon  
Post-apocalyptic

## TECHNIQUES

Foamwork  
3D modelling  
3D printing  
Weathering  
Acrylic painting



See the costume in motion [HERE](#)



2019

# MIRAJANE

FAIRY TAIL

*Collaborative design for a photoshoot, I was in charge of making the wings, tail, and gloves. All accessories are articulated: the wings can be folded, and the tail follows your body movements. A video tutorial was released, and several cosplayers have replicated this tail system.*

## STYLE

Fantasy  
Organic

## TECHNIQUES

Articulation  
Sewing  
Spray painting  
Thermoplastics  
Texturing



See the costume in motion [HERE](#)



2017

# BARBARIAN

TES V: SKYRIM

*Personal project, made in a few days  
for a convention.*

## AWARDS

Manga Mania 2017  
*Best in Show*

## STYLE

Fantasy

## TECHNIQUES

Foamwork  
Weathering  
Acrylic painting  
Woodworking



*Photo by Esby*



*Photo by Esby*



*Photo by Esby*



*Photo by Esby*



2017

# AZEDALE

*Personal project, and upcycling of my first two armours. The pieces were combined, and repainted. The wings open with a shoulder movement.*

## AWARDS

CFSO 2017

*3rd place & Public's Choice*

## STYLE

Fantasy

## TECHNIQUES

Articulation

Foamwork

Acrylic painting

Woodworking



*Photo by Esby*



*Photo by Esby*



*Photo by Esby*



2019

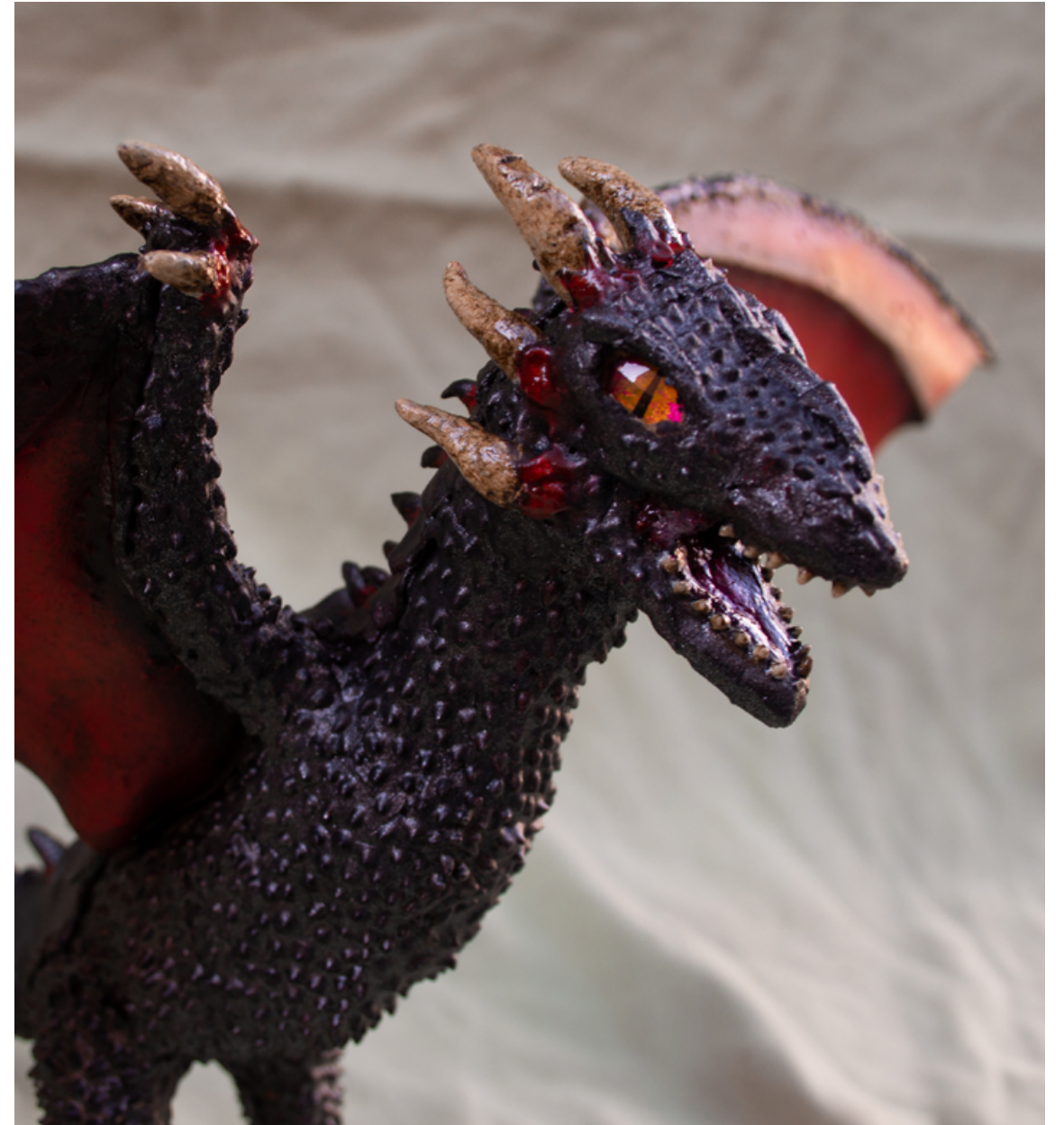
# DROGON

GAME OF THRONES

*Collaborative project for a photoshoot.  
The dragon can be worn on the  
shoulder thanks to magnetic  
attachments.*

STYLE  
Fantasy

TECHNIQUES  
Thermoplastics  
Sculpting  
Texturing  
Foamwork  
Acrylic painting





2022

# VRL TROPHY

VALORANT

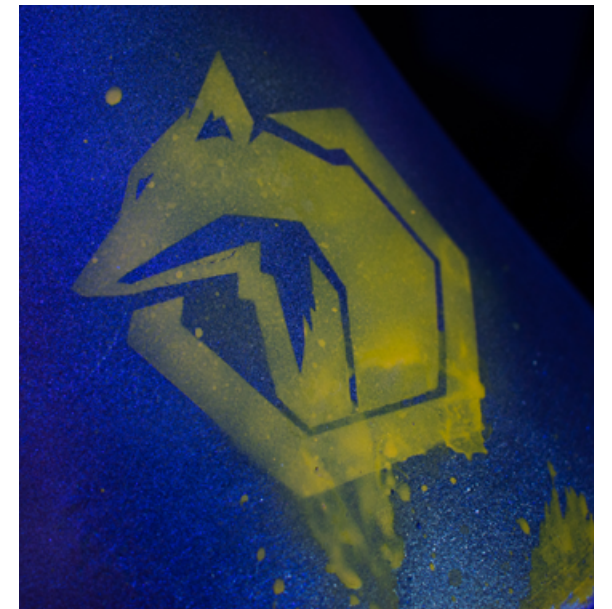
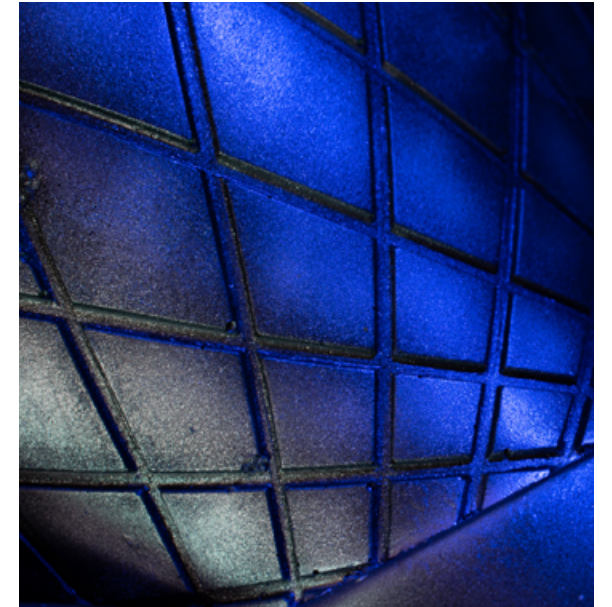
*Trophies designed and built for the 2022 season of the Valorant Regional League.*

## STYLE

Urban  
Street Art

## TECHNIQUES

Design  
3D modelling  
3D printing  
Moulding  
Resin Casting  
Airbrushing  
Stencils





2022

# JULIA

KINGDOM MAKER

*Costume commissioned by Scopely  
for the promotion of their new mobile  
game Kingdom Maker.*

## STYLE

Medieval  
Fantasy

## TECHNIQUES

Foamwork  
Texturing  
Acrylic painting  
Sewing  
Leatherwork





2022

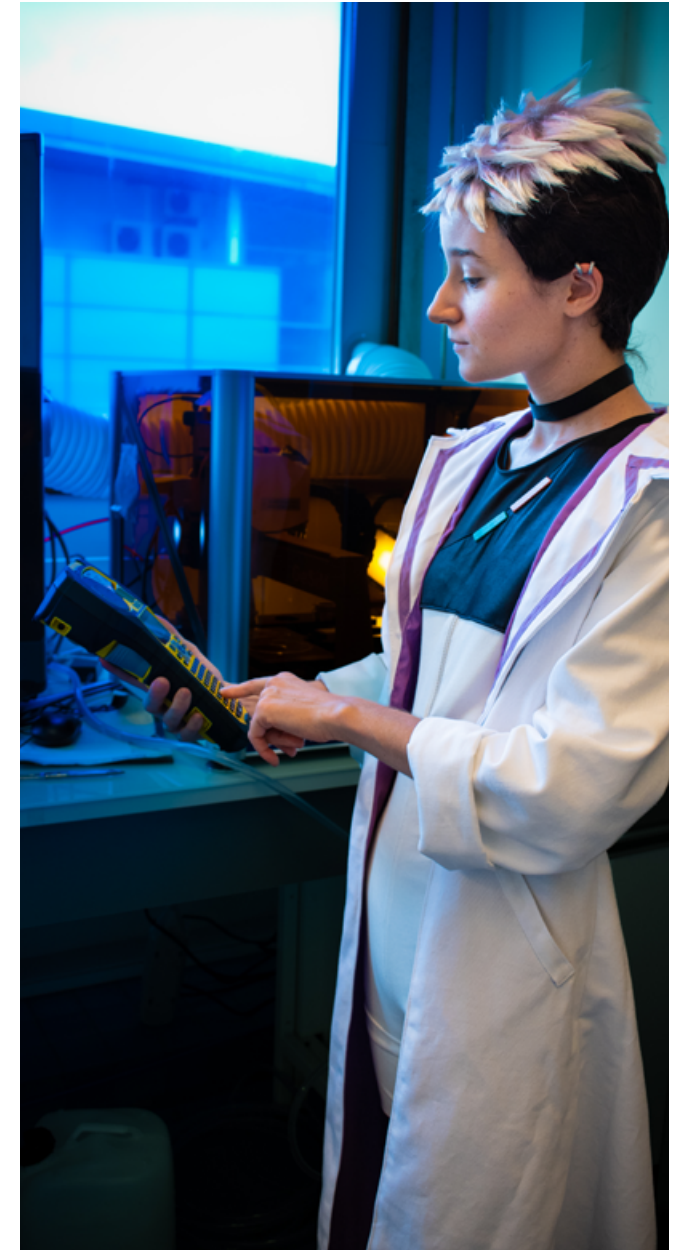
# TANGENT

I WAS A TEENAGE EXOCOLONIST

*I was asked to bring a character to life for the release of Finji's new game "I Was a Teenage Exocolonist". A teaser video was then filmed in an actual lab.*

STYLE  
Sci-fi

TECHNIQUES  
Patterning  
Sewing  
Wig styling  
Airbrushing





2022

# PRIMOGENS

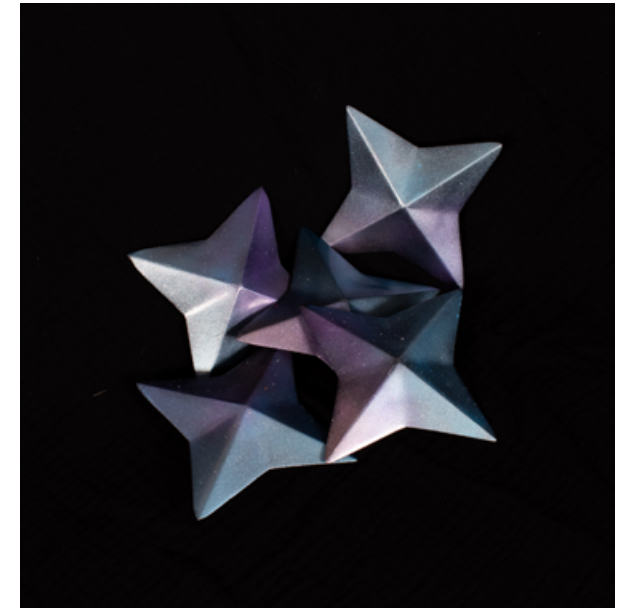
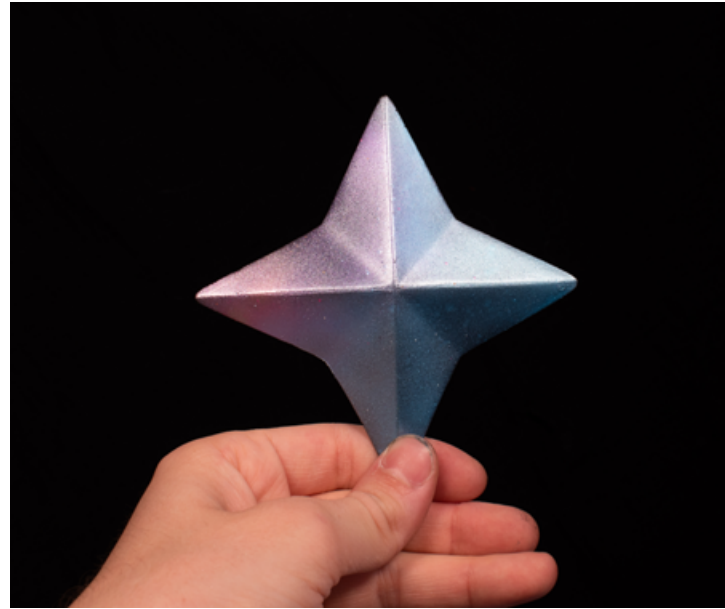
GENSHIN IMPACT

*Props created for a Genshin Impact event.*

STYLE  
Fantasy

## TECHNIQUES

3D modelling  
3D printing  
Moulding  
Resin Casting  
Airbrushing  
Stencils





2022

# AYATO

GENSHIN IMPACT

*Accessories created for a Genshin Impact segment in a Youtube video.*

STYLE  
Fantasy

## TECHNIQUES

Patterning  
Foamwork  
3D modelling  
3D printing  
Moulding  
Resin Casting  
Acrylic painting  
Wax painting  
Dyeing  
Knotting

